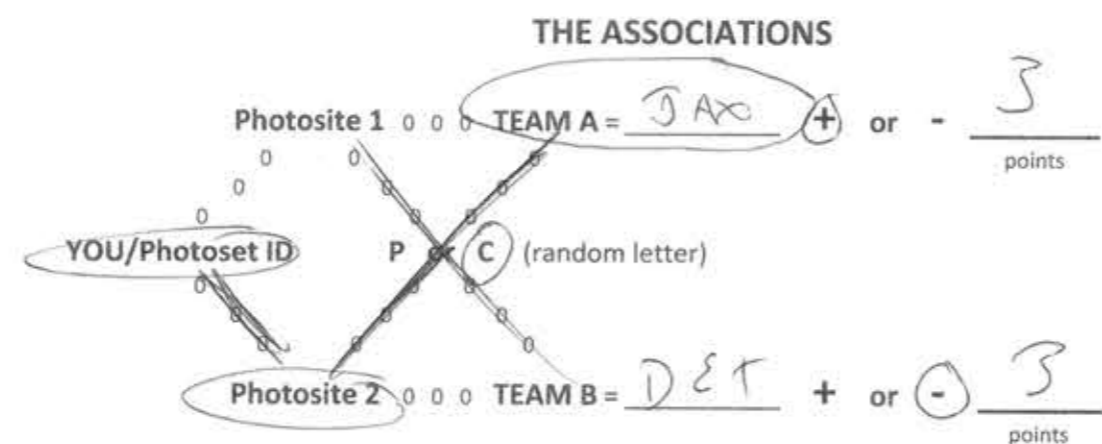


ET start time 1639  
 Name: Lincoln Lounsbury  
 Date: 8/22/14  
 LST Start time 1335  
 My PS Coordinate news  
 Associated Original  
 GEO WX R1 10  
 Last 24 Hrs. Current

Session Result:  
 Hit Miss Tie Pass

KF = 6 2 Bz IN / OUT - .1 .3 .1 .4  
 Start Mid End nT Change Odds



Prior to starting the session, fill in the blanks with who TEAM A is and who TEAM B is. Fill in the point spreads and circle the appropriate '+' or '-' sign. Circle 'YOU/Photoset ID,' then do your session.

After judging the session to determine the matching Photosite, circle either Photosite 1 or Photosite 2 and draw a thick line through the circles between 'YOU/Photoset ID' and the selected Photosite to show that you are associated with this Photosite.

Reveal the Randomly generated letter 'P' or 'C' and circle 'P' or 'C.'

If 'P' is circled, Photosite 1 is associated with Team A and Photosite 2 is associated with Team B. Draw a thick line through the circles between Photosite 1 and Team A and draw a separate thick line through the circles between Photosite 2 and Team B (parallel lines) showing their associations.

If 'C' is circled, Photosite 1 is associated with Team B and Photosite 2 is associated with Team A. Draw a thick line through the circles and the word 'or' between Photosite 1 and Team B and draw a separate thick line through the circles and the word 'or' between Photosite 2 and Team A (crossing lines) showing their associations.

The predicted spread winner is the team that is associated with the circled Photosite that is associated with YOU/Photoset ID. Circle this team.

Given the associated, randomly generated P or C for this session, describe and sketch the Photosite in the Photoset below that is associated with the spread winner of the MLB / NBA / NHL / (NFL) / NCAA FB / NCAA BB game on 8/22/14 @ 1930 between Team A = JAX & Team B = DET

Photoset Coordinate: Y620

EXPRESSED NEUROGRAM:



RE-CREATE CONSTRUCTION:

*Handwritten notes:* conv. for conv. into and per value 256 num. on line

COLORS:	FEEL:	TEXTURES:	ACTION:	SOUNDS	SMELL
(Color is sensed, never seen. Any colorful image "seen" is noise. Psychically, only geometry of the PS is seen; the color is noise. Location is noise; simile should be noted.)	(usually sensed, sometimes felt. The sensation can often feel real. Location is noise; simile should be noted.)	(usually sensed, sometimes seen as geometry—ex. a sandy surface. Location is noise; simile should be noted.)	(usually sensed, location is noise; simile should be noted.)	(Actually heard onomatopoeically eg. bang, ym, oosh should be written only if it resembles the sound literally heard. Sounds for which there is no onomatopoeic can be described eg. "sounds like a crowd of people talking." Location is noise; simile should be noted.)	(actually smelled, not sensed or imagined. Any sensation or imagination is noise. If you don't literally smell it, it's noise. Location is noise; simile should be noted.)
<i>red</i> <i>black</i>	SOLID		DIRECTION:		
	LIQUID		SPEED:		
	AIRY				
	<i>hard</i>				

Sketch

*Handwritten sketch notes:* mark like like coals in a fire black piece of iron

Simile: Like...

*Handwritten note:* JUDGING NOTE THE SCALE IMAGE IN PHOTOSITE 2 was altered and the red logs "Detecto" was removed.



Stop time: 1337