

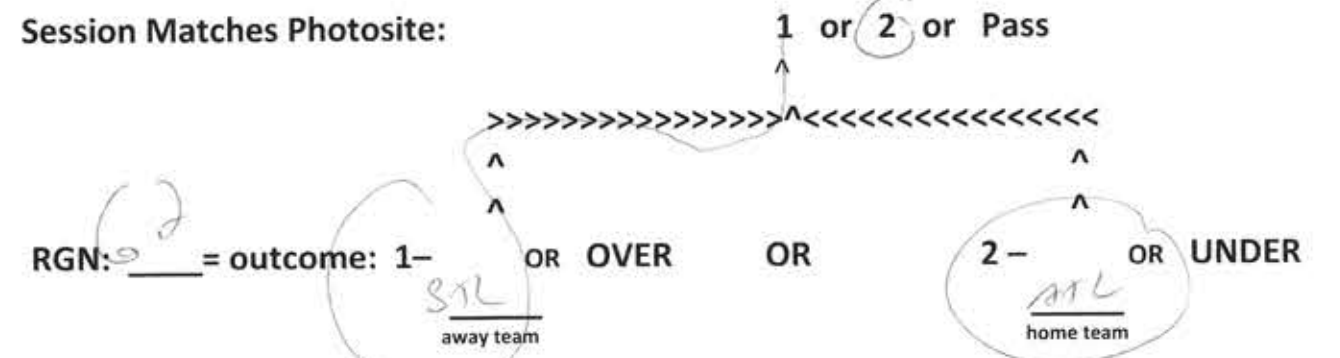
Session Result:  
 Hit  Miss  Pass

Name: Lincoln  
 Date: 9/15/13  
 ET start/finish 8:07 / \_\_\_\_\_  
 LST 37  
 MY PS COORD \_\_\_\_\_ / DWFX  
 New Associated  
 Original

GEO WX \_\_\_\_\_ / \_\_\_\_\_  
 Last 24 Hrs. Current

kF = 0 1 2 3 Bz IN / OUT 3.6 / 3.6 / 3.2 / \_\_\_\_\_ / \_\_\_\_\_  
 Start Mid1 Mid2 End nT Change 0 Odds 1.9 / 7.14

Today's session #: 1 (WATCH FOR PASSES) 2 3 4 5 6



After judging the session to determine the matching Photosite, the Randomly Generated Number (RGN) is revealed and matched to the RGN sheet to determine whether outcome 1 or 2 is associated with the 1st Photosite in the Photoset. If the session matches Photosite 1, the winning team is the team that is associated with the RGN outcome. If the session matches Photosite 2, the winning team is the team that was NOT associated with the RGN outcome.

Predicted outcome for this game is: Out right winner: \_\_\_\_\_ moneyline \_\_\_\_\_  
 Spread Winning Team ATL + / 5 points moneyline: -108  
 OVER / UNDER POINTS \_\_\_\_\_ moneyline: \_\_\_\_\_  
 FINAL SCORE AWAY Team \_\_\_\_\_ HOME Team \_\_\_\_\_



Given the associated, randomly generated number for this session, describe and sketch the Photosite in the Photoset below that is associated with the outright winner (moneyline) OR spread winner (run line) OR O/U total of the NHL / MLB / NBA / NFL game on 9/15/13 @ 12:00 between Team 1 (away) = SIL & Team 2 (home) = ATL

Photoset Coordinate: TEUF

MANIFESTED NEUROGRAM: \_\_\_\_\_ DECODE out loud: \_\_\_\_\_

*man-made* *air* *man-made*

COLORS: <u>colorful</u>	FEEL: SOLID Hard medium soft LIQUID AIRY	TEXTURES: Rough Smooth Porous slippery airy sandy powdery spongy dimpled glassy coarse lumpy	ACTION: DIRECTION SPEED: None slow medium fast	SOUNDS (Onomatopoeia, when able) <u>TEUF</u> loud quiet crowd of people
TEMPERATURE: Hot Cold ambient	WEIGHT/BALANCE: Light heavy	Life Form Manmade Natural	SMELL: sweet sour earthy chemical smoky fresh	TASTE: sweet sour earthy chemical smoky fresh

Sketch



Simile :

