CHECK AND RECORD GEO WX, kF FIELD, IN/OUT range, and Odds

Session Result:

Hit / Miss Tie Pass

ET start time 1455

Name: [illegible]

Date: 12/1/13

LST Start time 1930

MY PS COORD 17 5 W 0

Associated / Original

GEO WX 6 / 0

Last 24 Hrs. / Current

kF = 0 1 2

Bz IN / OUT - 5.7 5.7 5.9 . 7 / / / / / /

Start Mid1 Mid2 End nT Change Odds

Session Matches Photosite: 1 or 2

>>>>>>>>>>>>>>>^<<<<<<<<<<<<<<<

RGN: 21 = outcome: 1– DEN OR OVER — TEAM 1 — OR 2 – KCC OR UNDER +6 — TEAM 2

After judging the session to determine the matching Photosite, the Randomly Generated Number (RGN) is revealed and matched to the RGN sheet to determine whether outcome 1 or 2 is associated with the 1st Photosite in the Photoset. If the session matches Photosite 1, the winning team is the team that is associated with the RGN outcome. If the session matches Photosite 2, the winning team is the team that was NOT associated with the RGN outcome.

Predicted outcome for this game is: Out right winner: _____ moneyline _____

Winning Team 5D# DEN KCC (+) / - 6 points moneyline: -108

name

OVER / UNDER POINTS _____ moneyline: _____

FINAL SCORE AWAY Team _____ HOME Team _____

175

Given the associated, randomly generated number for this session, describe and sketch the Photosite in the Photoset below that is associated with the outright winner (moneyline) **OR** spread winner (run line) **OR** O/U total of the NBA / NFL / NCAA FOOTBALL / BBALL game on 12 / 1 / 13 @ 1655 between Team 1 = DEN & Team 2 = KCC

Photoset Coordinate: KQCJ

EXPRESSED NEUROGRAM:

DECODE out loud:

COLORS:	FEEL:	TEXTURES:	ACTION:	SOUNDS (Onomatopoeia, when able)	CONVERSATION Context or actual words
white silver	SOLID / LIQUID / AIRY		DIRECTION / SPEED:	KQCJ — loud quiet — crowd of people	KQCJ — pressure

Sketch

Simile :

Stop time: 1951